**Cheat Commands to look out for!**

The following commands are 'normal' game commands, but can be used as a cheat, depending on their value.

**> = Greater than** *(values greater than the mentioned value)*

**Command (Combination) Cheat Value**

cg\_3rd\_person 1

cg\_acidtrip >0

cg\_forceModel 1 *(No cheat if you allow force models!)*

cg\_shadows >0 (especially 3)

cg\_cameraverticaldisplacement -18

g\_showbullettrace 1

r\_drawbrushes 0

r\_drawbrushmodels + r\_novis 0 + >0

r\_drawstaticmodels 0

r\_drawstaticmodelspoly 0

r\_drawworld + r\_novis 0 + >0

r\_farplane\_nofog >0

r\_farplane\_nofog + r\_farplane + r\_farplane\_nocull >0 + >0 + >0

r\_lightmap >0

r\_picmip >2

r\_fastsky >0

r\_fullbright >0

r\_light\_nolight >0

r\_light\_showgrid >0

r\_mapOverBrightBits Values above and below: 1

r\_nobind >0

r\_novis >0

r\_overbrightbits >0

r\_showcull >0

r\_showsky >0

r\_showSmp >0

r\_singleshader >0

r\_vertexlight >0

r\_static\_shadermultiplier3 0

r\_intensity >1

If you catch any player with one the following commands below, they are most likely hacking or using a hexed mohaa.exe (no matter what value the command is on it is a cheat, if the value is 0, the command is most likely off at the moment, although the hack is probably still running).

acheat

as\_forcemodel

cg\_3rd\_p3rs0n

cg\_3rd\_perzon

cg\_6rd\_person

cg\_c4meraverticaldisplacement

cg\_cam3rav3rticaldisplac3m3nt

cg\_f0rc3m0d3l

cg\_forcefucka

cg\_forseModel

cg\_fxrcxmxdxl

cg\_shaows

cg\_te\_dietouch

ch34tz

che3ts

cr\_aim

cr\_aimbot

cr\_aimpriority

cr\_aimvec\_x

cr\_aimvec\_y

cr\_aimvec\_z

cr\_autoshoot

cr\_ballhack

cr\_bignades

cr\_blimp

cr\_bonepoints

cr\_boxesp

cr\_brightskins

cr\_chamnades

cr\_distanceesp

cr\_esp\_x

cr\_esp\_y

cr\_esp\_z

cr\_fov\_x

cr\_fov\_y

cr\_hairyballs

cr\_headpoints

cr\_hitbox\_x

cr\_hitbox\_y

cr\_hitbox\_z

cr\_hitboxes

cr\_ignoreglass

cr\_itemchams

cr\_itemesp

cr\_laser

cr\_locksensitivity

cr\_mirror

cr\_mirror\_h

cr\_mirror\_w

cr\_mirror\_x

cr\_mirror\_y

cr\_nameesp

cr\_namestealer

cr\_playerchams

cr\_preaimtime

cr\_prediction

cr\_radar

cr\_radarbackground

cr\_radarcheck

cr\_skeletonesp

cr\_spamtime

cr\_wallhack

cr\_weaponesp

cr\_zoomcam

cr\_zoomcam\_h

cr\_zoomcam\_w

cr\_zoomcam\_x

cr\_zoomcam\_y

cr\_zoomcamlevel\_2

cr\_zoomedsensitivity

creditsmenu

dis3\_ballhack

dis3\_chams

dis3\_fog

dis3\_negative

dis3\_nightmode

dis3\_triangles

dis3\_walls

dis3\_weapons

dis3\_whitewalls

dis3\_zoom

dis4\_ballhack

dis4\_blood

dis4\_bush

dis4\_chams

dis4\_crosshair

dis4\_fog

dis4\_fullbright

dis4\_negative

dis4\_nightmode

dis4\_sky

dis4\_triangles

dis4\_walls

dis4\_weapons

dis4\_whitewalls

dis4\_zoom

dm\_plxyxrgxrmxnmxdxl

dm\_plxyxrmxdxl

dobufferexploit

dp3menu

e\_Aura

e\_Ballhack

e\_Boxhack

e\_Chams

e\_Glow

e\_Locator

e\_NoFog

e\_Points

e\_TargetBox

e\_TriESP

e\_TriggerBot

e\_ViewSize

e\_WESP

e\_WireChams

e\_WireChams

e\_XHair

e\_XRV

e\_Zoom

espthroughwalls

fgren

g\_sxnchrxnxxsclxxnts

g\_synchr0n0uscli3nts

glow

guns

hack

hacked

ib\_burstdelay

ib\_burstduration

ib\_doaim

ib\_doshoot

ib\_esp

ib\_fov

ib\_getvector

ib\_hud

ib\_predict

ib\_setvector

ib\_team

ib\_time

ib\_wallhack

itemradar

name\_esp

pb\_autoshoot

pb\_chamitems

pb\_chamskins

pb\_clearscopes

pb\_crosshairmessage

pb\_norecoil

pb\_shootthroughwalls

picmip\_4

r\_f3rpl3n3\_n0f0g

r\_f4rp14n3\_n0f0g

r\_f4rpl4n3\_n0f0g

r\_fightm4p

r\_fullbr1ght

r\_l1ghtm4p

r\_lxght\_nxlxght

r\_p1cm1p

r\_p1cmap

r\_picmap

radar

screensh0t

screenshit

scv2\_bush

scv2\_chams

scv2\_fog

scv2\_negative

scv2\_nightmode

scv2\_sky

scv2\_weapons

scv2\_whitewalls

sgreenshot

uk\_3rd\_p3rs0n

vectorlight

vv\_3rd\_person

wambot

wb\_aim1

wb\_aimbot

wb\_aimfov

wb\_aimhelp

wb\_aura

wb\_autoshoot

wb\_bot

wb\_distance

wb\_enemybehind

wb\_enemytrace

wb\_espthruwalls

wb\_flashenemies

wb\_flashlight

wb\_glow

wb\_headesp

wb\_ignorewalls

wb\_item\_esp

wb\_itemradar

wb\_items

wb\_lights

wb\_lockmethod

wb\_ltintensity

wb\_name\_esp

wb\_names

wb\_pingpred

wb\_radar

wb\_time

wb\_wallhack

wb\_wambot

wb\_wbmenu

wb\_weapons

wb\_zoomfov

wbitem\_esp

wbmenu

wbname\_esp

wbot

x\_\_forceModel

x\_farplane

x\_farplane\_nocull

x\_farplane\_nofog

x\_novis

xg\_3rd\_person

xx\_3rd\_person

xx\_forcemodel